

# MATTHEW MOSHER

Associate Professor at University of Central Florida  
Nicholson School of Communication and Media - Games and Interactive Media  
matthew@mosher.art - <http://mosher.art>

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Dear Selection Committee:

I was pleased to see your call for temporary sculptures at the Port St. Lucie Botanical Gardens. Two of the things that inspire me to create public art are the magnificent scale the works can achieve in an outdoor setting and their power in placemaking for the local community. Please consider these application materials for this request for qualifications.

My work in geometric abstraction plays with materiality and reflected light. I examine how angular faceted forms can morph in color, shape, and appearance based on their orientation to light sources. I mix programming, physical computing, 3D printing, casting, welding, and woodworking to create my artworks. I am drawn to the organic growth of rust, the softness of wood, the fragility of plaster, the reflection of light, the pervasiveness of sound, and the cleanliness of code.

My recent work in generative forms is a collaboration with computing machinery. I am enticed by algorithmic art due to the immediacy of iteration. I use mathematical formula to produce multiple forms and selectively refine them into finished works that address materiality, repetition, and scale. Within this context I implement artistic methods to make tangible the hybrid relationship between technology, society, and culture. In doing so my work empowers people to see the world through a new perspective.

Over the past 5 years my creative work has shown in a total of 19 exhibitions, including 11 international shows. I also completed 5 artist residencies during this time. In my sculptor career I have completed 6 temporary and 2 permanent public sculpture installations in Rocky Mount NC, Fredericksburg VA, Rosemary Beach FL, Scottsdale AZ, Blackrock City NV, Orlando FL, Lakeland FL, and Gardnerville NV. All of these projects were completed on time and on budget.

While I have completed the fabrication of these projects with my studio team, I collaborated with each municipality on their installation. These collaborations included my providing working drawings for concrete foundation pads, mounting bolt layouts, lighting design options, and maintenance schedules. I am excited for the opportunity to work with the "Friends" on this installation.

Thank you for your time and consideration,

Matthew Mosher

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## EDUCATION

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- 2014 Arizona State University (ASU), School of Arts, Media, and Engineering  
**MA**, Media Sciences
- 2012 Arizona State University (ASU), School of Art  
**MFA**, Intermedia
- 2006 Rhode Island School of Design (RISD), Division of Architecture and Design  
**BFA**, Furniture Design

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## SELECTED EXHIBITIONS

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### Juried Funded Temporary Public Art Installations & Performances

- 2020 *Sculpture Salmagundi*, Rocky Mount, NC  
*Vajramantrabhiru*: Nine foot tall steel sculpture.  
1 of 6 artists exhibiting. Audio guide published.
- 2019 *Sculpture Exhibition*, Rosemary Beach, FL  
*Vajramantrabhiru*: Nine foot tall steel sculpture.  
1 of 16 artists exhibiting. Audio guide published.
- 2018 *Art of Peace*, Temple Art Lofts, Vallejo, CA  
*Sentinel: Composition #21*: Cast gypsum handgun mandala correlating to the 27 people killed in Sutherland Springs, Texas. Curated by the Robby Poblete Foundation. 1 of 8 artists exhibiting.
- 2017 *IMMERSE Creative City Project*, Orlando, FL  
*Secrets of the Dark*: Large scale live camera projections on a building façade. Participants apply colorful video filters to the projected image using a tangible two-handed gesture interface.
- 2017 *Fredericksburg Arts Commission*, Fredericksburg, VA  
*Vajramantrabhiru*: Nine foot tall welded steel sculpture placed outside the city Amtrak station.
- 2016 *Art in Odd Places: Play*, Orlando, FL, Collaboration  
*This is me, Trying to remain vertical*: Dance performance juxtaposing mental and physical stillness. Movements of the dancer are captured with a custom multipoint foot sensor and dynamically mapped to the lighting and audio score.
- 2015 *Spark! Festival of Creativity*, Mesa, AZ  
*What We Have Lost / What We Have Gained*: 3'x4' rear projected interactive sculpture that participants could play like a drum pad.
- 2014 *Burning Man Arts Honorary*, Black Rock City, NV  
*R'eyh*: Ten foot illuminated double hinged doorway that served as the north portal to the central Burning Man effigy.
- 2014 *Scottsdale Public Art: platform*, Scottsdale, AZ  
*Standpipe*: Six foot tall welded steel sculpture.

### Selected International Group Exhibitions

- 2023 *In Tandem*, Cape Cod Museum of Art, Dennis, MA  
Curated by Peter Michael Martin.
- 2022 Reno Tahoe International Art Show, Reno, NV.
- 2021 Fulbright 75 Virtual Art Exhibition, Online.
- 2021 *YnselZeit*, Alte Saline, Hallein, Austria.  
Curated by Kirstin Klimmer.
- 2021 *MotzArt Festival*, Argekultur, Salzburg, Austria.
- 2020 *Why Sentience?* International Symposium on Electronic Art, Montreal, Canada / Online.
- 2020 *(un)continuity*. Electronic Literature Organization, Orlando, Florida / Online.
- 2020 *Artworks*, Computation Communication Aesthetics & X, Gratz, Austria / Online.
- 2019 *Lux Aeterna*, International Symposium on Electronic Art, Asia Culture Center, Gwangju, South Korea. Catalog published.
- 2019 *idiosynkrāsia*, Mozarteum KunstWerk, Salzburg, Austria. Collaboration between Fachhochschule Salzburg and Universität Mozarteum
- 2017 *Wave in Time and Space*, Aalto University, Espoo, Finland. Curated by Koray Tahiroglu. 1 of 9 artists.
- 2016 *The Body in Translation*, Technology University, Eindhoven, Netherlands  
Curated by Lian Loke and George Poonkhin Khut. 1 of 9 artists exhibiting.
- 2013 *Hand, Eye, Mind: Sensory Models for Holistic Learning*, India Habitat Center, New Delhi, India
- 2011 *Translife International Triennial of New Media Art*, National Art Museum of China, Beijing, China  
Curated by Zhang Ga. Catalog published.

### Selected Public Collections

- 2022 Buffalo Creek Art Center. Gardnerville, NV
- 2021 Platform Art. Lakeland, FL
- 2010 Judith Hoffberg Archive. UCSB, St. Barbara, CA
- 2009 Humanities Library. MIT, Cambridge, MA

### Solo Shows

- 2024 *A Collaboration with Computation*, Andrew Brest Gallery, Jacksonville, FL
- 2023 *A Collaboration with Computation*, Eric Fischl Gallery, Phoenix, AZ (Forthcoming)
- 2015 *Tributaries of Our Lost Affinity*, Rhetorical Galleries, Phoenix, AZ
- 2013 *echo::system*, Digital Culture Gallery, Tempe, AZ
- 2012 *TRANQUILITY*, Harry Wood Gallery, Tempe, AZ
- 2010 *The Gallery Is No Place For Artists*, Step Gallery, Tempe, AZ

### Residencies

- 2024 Rocking S Ranch, Phoenix, AZ. 2 weeks
- 2023 PADA Studios, Barreiro, Portugal. 2 months
- 2023 Euroatla / HANGAR, Lisbon, Portugal. 1 month
- 2022 Treats Studios, Spruce Pine, NC. 3 months
- 2022 Buffalo Creek Art Center, Gardnerville, NV. 2 mo.
- 2019 Art and History Museums, Maitland, FL. 2 years
- 2017 Sculpture Space, Utica, NY. 2 months

### Selected National Group Exhibitions

- 2024 *Queering Democracy: Art, Identity, and Politics in 2024*, Rochester Contemporary Art Center, Rochester, NY (8% acceptance rate)
- 2024 *Cape Cod Sculpture Invitational*, Cape Cod Museum of Art, Dennis, MA (26% acceptance rate)
- 2024 *Rhythms: 30<sup>th</sup> Annual Juried Woodworking Exhibition*, Wharton Esherick Museum, Malvern, PA. Catalogue published.
- 2023 *ID:EALS*, Purdue University, West Lafayette, IN
- 2023 *Downeast Indoor Sculpture Exhibition*, Emerge Gallery, Greenville, NC
- 2020 *Input / Output*, Mesa Community College Art Gallery, Mesa, AZ
- 2018 *Peace & Justice*, Delaware State University Art Center, Dover, DE
- 2018 *Art of Peace*, Temple Art Lofts, Vallejo, CA
- 2017 *Spark! Festival of Creativity*, Mesa Art Center, Mesa, AZ
- 2016 *You | I: Interfaces & Reader Experience*, Paul Watkins Gallery, Winona, MN

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### SELECTED GRANTS & AWARDS

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- 2020 Research Incentive Award, \$5,000 annually, UCF  
The UCF Research Incentive Awards program supports outstanding research, scholarly, and creative activity that advances the body of knowledge in a particular field, including interdisciplinary research and collaborations.
- 2019 Principle Investigator: Matthew Mosher, \$1,500, Puffin Foundation West, Ltd.  
*Sentinels*: Sculptural gun violence data visualizations using 3D printing and bronze casting.
- 2018 Fulbright Scholar Fellowship, €20,800, The J. William Fulbright Foreign Scholarship Board, Austrian-American Educational Commission, and Salzburg University of Applied Sciences.  
*Namthar*. Embedding stories of migration into physical mementos.
- 2018 Principle Investigator: Matthew Mosher, \$20,000, Technology Fee, UCF  
*Experiential Media Equipment*. Equipment library for UCF students.
- 2014 Co-Principle Investigators: Matthew Mosher and Julie Akerly, \$5,000, PAVE Arts Venture Incubator.  
*[nueBOX]*. Startup funds for a performance art residency program in Phoenix, AZ.

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### SELECTED PRESS

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- Christina Steinböck. 2021. SchiedeRadio Kunst und Dichtung. *RadioFabrik* (15 September 2021). Retrieved from <https://radiofabrik.at/news/schiederadio-kunst-und-dichtung/>
- Thomas Fuchs. 2021. Hallein ist wieder reif für die "Ynsel". *Meinbezirk* (10 September 2021). Retrieved from [https://www.meinbezirk.at/tennengau/c-lokales/hallein-ist-wieder-reif-fuer-die-ynsel\\_a4874002](https://www.meinbezirk.at/tennengau/c-lokales/hallein-ist-wieder-reif-fuer-die-ynsel_a4874002)
- Clemens Panagal. 2021. Kabarettfestival Motzart. *Salzberger Nachrichten* (28 January 2021). Retrieved from <https://www.sn.at/kultur/allgemein/kabarettfestival-motzart-bitte-warten-bis-sich-das-orakel-meldet-99020167>
- Grace Newton. 2021. Platform Art Working with Builders to Add Public Art. *Ikldnow* (22 April 2021). Retrieved from <https://www.ikldnow.com/platform-art-working-with-builders-to-add-public-art/>
- Thomas Fuchs. 2019. Fulbright-Besuch aus Boston. *Meinbezirk* (29 April 2019). Retrieved from [https://www.meinbezirk.at/tennengau/c-lokales/fulbright-besuch-aus-boston\\_a3346974](https://www.meinbezirk.at/tennengau/c-lokales/fulbright-besuch-aus-boston_a3346974)

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### SELECTED TEACHING EXPERIENCE

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- 2015+ University of Central Florida, Games and Interactive Media Program, Orlando, FL  
*Associate Professor*: Instructed undergraduate, graduate, face-to-face, online, and hybrid courses in Interactive Design, Physical Computing, Dynamic Media, and Entrepreneurship. Courses mixed engaging lectures with reading discussions, active learning exercises, student presentations, technical demonstration, and real-world applications. Established a student facing new media equipment library. Served on university arts event, policy, and curriculum committees. Completed, with colleagues, a complete revision of the graduate curriculum.

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## REFERENCES

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Dan Hess  
Chief Curator for The Art and History Museums Maitland  
+1 (407) 539-2181  
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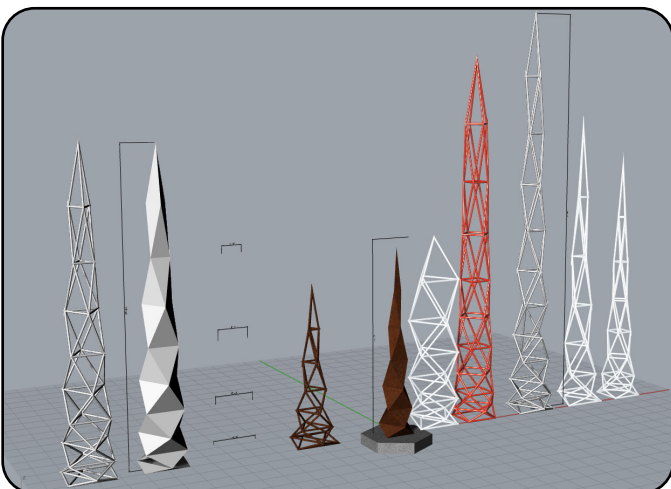
Vajramantrabhiru

Weathering Steel  
21" X 21" X 108"  
100lbs  
2017

This steel sculpture uses a series of increasing triangular facets to create a geometric form. Each face catches light in a unique way because it is at a different angle relative to the others. They reach skyward defying gravity.

The sculpture is held in place with three concrete anchors and requires zero maintenance - weathering steel is designed for outdoor installation and creates a protective layer of rust that does not flake or further deteriorate.

Sale price: \$12,500



CAD iterations